
ANDY WONG

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TECHNICAL SUMMARY

MOBILE/WEB DEVELOPMENT
OTHER LANGUAGES
DATABASE
DESIGN

HTML, CSS, JavaScript, Swift
Python, Java
Firebase, MySQL, Contentful
Sketch, Figma, Adobe XD, Zeplin

EDUCATION

B.S. COMPUTER SCIENCE

St. John's University
May 2019

RECENT EXPERIENCES

IOS ENGINEER

Helbiz Inc
New York, NY
Jan 2021 – Now

IOS SOFTWARE ENGINEER

Membit Inc
New York, NY
Oct 2020 – Now

SOFTWARE ENGINEER (iOS/Web)

Lover Inc
New York, NY
Mar 2019 – May 2020

SOFTWARE ENGINEER INTERN

Plated Inc.
New York, NY
June 2018 – August 2018

SOFTWARE ENGINEER INTERN

Viacom Inc.
New York, NY
Sept 2017 – Apr 2018

- Work closely with the NY team in office and remotely with Serbia team to introduce new features and fix bugs that effect 10,000+ trips taken daily in US and Italy
- Build a new application on top of the current Helbiz app called Helbiz Kitchen.
- Build and implement scripts that can automate tedious processes in iOS
- Work on front end changes to the application to accommodate a new version of the application that is projected to be used by hundreds of thousands of users.
- Implement new features that will make the user experience much better and bring up app engagement by more that 30%.
- Train new engineers joining the team
- Use Swift. AWS, Agora, and ARKit.
- As the first engineer on the team, I work closely with co founders to create the first product. Product decisions and marketing strategies.
- Launch second application, Lover. Worked closely with agencies to get branding, design, and retention work done correctly whilst doing all engineering work.
- Built the backend, CMS system, and iOS MVP with 'profiles', games, 'Focus Areas', partner request system, user structure and data structure.
- Use Swift, UIKit, NotificationCenter, SnapKit, ARKit, Python, and Javascript to create both products.
- Attend daily standups, and weekly Sprints and retro.
- Use React and JavaScript to create a web application, and Ruby on Rails to create a Restful API.
- Attend daily standups, and weekly Sprints and retro.
- Use Native Development to visualize the API that was built using Rails
- Attend daily standups, and weekly Sprints and retro.
- Research, prototype, write, and test code that will benefit apps Viacom uses in its network
- Implement Apple's ARKit to play Viacom videos in Augmented Reality
- Build office app with team of engineers that will be used by 10,000+ employees internally
- Present 'Proof of Concept' to engineers at Viacom

PROJECTS

CREATOR

BartleBy

- An app dedicated to writing down thoughts and what you are grateful for. With a built in timer for free writes and custom set daily reminders.